

JOYO

GHOST

蘭若夜譚

RULE BOOK

AGES

7+

2-4
PLAYERS



15-30
MINS



PLAY WITH
JOYO



Scan QR-code for
Gameplay video



Background

In Ghost Sweeper, you will play as a ghost hunter. Goes deep into the Lan Ruo temple to clear ghosts and unlock hidden items through the JOYO console. Of course, you are not the only ghost hunter. Who can clear more ghosts and even defeat the ghost king to finally win this ghost catching competition?

Game Overview

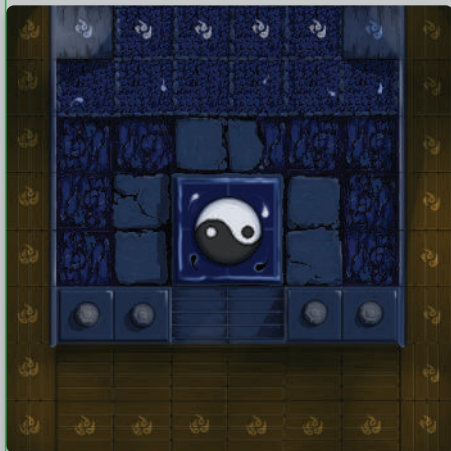
Explore the hidden items and ghost information around your character with the JOYO console.

Earn points by collecting items and fighting with the ghosts or the Ghost King. The player with the highest score at the end of the game wins!





Contents



1 Game Board



4 Character Cards



**1 Start card
(2-4 players)**



**4 Character
Figures**



**44 Health and
Magic Tokens**



**4 Coin
Tokens**



**12 Ghost
Tokens**



**8 Ghost King
Tokens**

Setup



- 1 Take out the JOYO console and long press the power button to turn it on
- 2 Place the start card aside
- 3 Place the game board
- 4 Take out all the character figures and place them aside for selection.
- 5 Take all the character cards and place them aside for selection.
- 6 Place the health, magic, coin, ghost and ghost king tokens aside

Game Start

Decide the starting player

Use JOYO console scan the Start Card to match the number of players to enter the game.

For example, for a 4 player game, scan the number 

*After entering the game, JOYO console will generate random items and ghosts according to the number of players on the map (except for the middle 4 squares of Taiji area).



Selecting characters

Starting from the first player, players will choose their roles in clockwise order. When it is your turn

1. Select your favorite character based on information such as skill.
2. Take your Character Card and place it in front of you.
3. Take the health and magic and place them on the Character Card (the number of tokens is indicated in Character Card)
4. Place your Character Figure in the center of the map at any of the 4 squares (Taiji area)



Player turn

On your turn, you must first perform a fixed action **Explore**. Then you perform an optional action **Cast Skill**.

*When a certain number of ghosts have been destroyed, a "Ghost King Appearance" event will occur, which will result in a special sound effect on the JOYO console and a complementary action **Explore the Ghost King** for all players. (See "Ghost King Appearances" for details)



Explore

Players move their character horizontally from 0-2 squares on the map, then select any square in the circle around the character (excluding the square where the character is located) and use the JOYO console to scan and explore. This triggers an "encounter" on that grid, as well as gaining information about the items around that square.



When the player has completed the exploration.

1. the JOYO bottom light will light up, the color indicates the current grid encounter items or ghosts, see the table below "Events" for more details.
2. The JOYO top light will light up, and the color will indicate the hidden items and ghosts in the circle around the exploration grid, no light will indicate no items around.

Event

When the JOYO console scans the map for exploration, the following color status may appears on the bottom light, it means that an event has been encountered in that square, player should perform the corresponding operation according to the following conditions.



Take 1 health token and place it on the character card.



Take 1 magic token and place it on the character card



Take 1 coin token and place it on the character card.



JOYO console enters "Battle Status", after three normal attacks or one



JOYO console enters "Battle Status", only critical strike can get a Ghost King token.



No event will be triggered, nothing will happen

Explore Information

When the JOYO console scans the board for exploration, the following color status of the top light will appears, it means there are some items around that square. The number of colors means the number of items.

There is a magic within 8 squares around the JOYO console.

There is a health within 8 squares around the JOYO



There is a coin within 8 squares around the JOYO console.

There is a ghost within 8 squares around the JOYO console.

There is a ghost king within 8 squares around the JOYO console.

Battle

JOYO's LEDs will flash red and blue racing LED effects to indicate you've entered battle. The red racing effect moves in a clockwise direction, while the blue racing effect rotates in a counterclockwise direction. Occasionally, the two effects will merge and turn purple to indicate a specific combat action result.

To make an attack, shake JOYO, and the red and blue racing LED effects will pause and then flash briefly to indicate an attack is launched. See the Attack section for more details.



Attack



Critical Hit When attacking, the red and blue racing LED effect merges into purple to indicate a critical hit. Players can obtain a corresponding ghost mark (ghost or Ghost King) for every critical hit at the end of combat.



Regular Hit When attacking, the red and blue racing LED effect does not change color (turn purple) to indicate a regular hit.

The player must then spend tokens corresponding to a pattern flashed by JOYO: If JOYO flashes all blue LEDs, spend a magic token. If your amount of magic tokens is insufficient, a health token is consumed.

If JOYO flashes all red LEDs spend a health token. If your amount of health tokens is insufficient (your health drops to 0), the game ends.

*When fighting a ghost, you can defeat it and receive 1 ghost token after landing 3 successful regular hits, or 1 critical hit. When fighting a Ghost King, only critical hits can cause damage (lowers the Ghost King's health by 1), and the Ghost King's health must drop to 0 to receive a Ghost King token.

Optional action: Casting skill

After explore action, players can choose to scan the skill area on the character card by paying the magic to cast the corresponding skill.

The following is an example of using the "Cai Chen" skill.



1. After exploring a point on the map, You find that there are plenty of items around. You decide to use the skill to explore again to collect items.

2. Paying a magic and place a magic token in the public area.

3. Use JOYO console to scan the skill area.

4. Use JOYO console to explore again and encounter events.



Ghost King

*Refer to "Character Introduction" for more character

When numbers of ghosts are caught, "Ghost King" event will occur. The initial number of ghosts is $\text{player numbers} \times 3$, and when there are only $\text{player numbers} \times 2$ left (players have caught a third of the ghosts), the King of Ghosts will appear on the map at random.

The JOYO console will be alerted with a special sound effect and all players will be given a extra action "Explore the Ghost King".

Explore the Ghost King



During player action, you can place the JOYO console in the center area of the map (Taiji area) and the JOYO console will indicate the direction of the Ghost King and some ghosts.

* Purple light represents the direction of the Ghost King, green light represents the direction of the ghosts

* Player can perform this action at any time during the game.

The Ghost King's health level is the player numbers*2. For example, if the game is played with 4 players, the Ghost King's health level is 8. Players can only wound the Ghost King when they take a [Critical Strike], up to 3 times' attack in each battle.

Each time the Ghost King is wounded, the Ghost King will refresh its position.

Game over

The game ends when the following conditions occur.

- (1) If you defeat the Ghost King. Ghost King's HP is the number of players * 2, that is, 4/6/8 (2/3/4 players) HP.
 - (2) Any player's health goes to 0.
 - (3) Defeat all ghosts. The number of ghosts is the number of players * 3, that is, 6/9/12
- Calculate the score:

Each coin token 1 points,

ghost token 2 points and Ghost King token 3 points; If a player health=0, -3 points.

The highest score player wins. If the scores are the same, the player with the most ghost and Ghost King token wins, if still the same, it's a draw.



1pt



2pts



3pts

采臣

Cai Chen

Character Introduction



Health



Magic



Skill name

Hit by mistake

Skill description

Use a magic token, get an extra chance to explore.



After explore, Cai Chen can choose to activate the skill by performing the following steps.

1. Cost one magic
2. Use the JOYO console to scan the skill area.
3. Immediately perform another "Explore" as a free action



Tip: Use the skill when there are more item resources around you to collect items quickly.

小倩

Xiao Qian

Character Introduction



Health



Magic



Skill name

Transfiguration

Skill description

Use a magic token, to swap positions with any other character.



After explore, Xiao Qian can choose to activate the skill by performing the following steps.

1. Cost one magic
2. Use the JOYO console to scan the skill area.
3. Select a character and swap your position with him.



Tip: After other players move to the item-rich area, you can use skills to exchange positions!

赤霞

Chi Xia

Character Introduction



Health



Magic



Skill name

Soul Searching Compass

Skill description

Use a magic token, to explore any position on the map. This exploration does not trigger any event, but you can decide whether to move to that position.



After explore, Chi Xia can choose to activate the skill by performing the following steps.

1. Cost one magic
2. Use the JOYO console to scan the skill area.
3. Immediately explore any square on the map and decide whether to move to this area. This action does not trigger an event.



Tip: Use the skill to explore and move long distances when your area is item-poor. After explore, Chi Xia can choose to activate the skill by performing the following

夏侯

Xia Hou

Character Introduction



Health



Magic



Skill name

Sword Radiance

Skill description

Use a magic token, Explore an adjacent position, if there is a ghost or ghost king, get a ghost or ghost king token.

Suggestion tip: If you know the location of the ghost or ghost king, you can directly attack it!



After explore, Xia hou can choose to activate the skill by performing the following steps.

1. Cost one magic
2. Use the JOYO console to scan the skill area.
3. Immediately scan an area around you. If you meet a ghost or ghost king, beat it and gain a ghost or ghost king marker directly.



Tip: If you know the location of the ghost or ghost king, you can directly attack it!



Credits

Design: Xiao Liu

Artwork: Yuan Xu

Sound: Potion Audio & Dark Fantasy Studio



*Gameplay video
and more
product informations*